

Competency Based Curriculum

National Skills Qualification Framework
Sector: Physical Education and Sports
NSQF Level 1



PSS Central Institute of Vocational Education, Bhopal
(a constituent unit of NCERT, an autonomous organization under Ministry of Human
Resource Development, Government of India)

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Introduction

The National Skills Qualification Framework (NSQF) developed by the Ministry of Human Resource Development (MHRD), Government of India provides a common reference for linking various qualifications to be used for setting common principles and guidelines for a nationally recognized qualification system covering Schools, Vocational Education and Training Institutions, Technical Education Institutions, and Universities/Colleges.

As per NSQF, qualifications are to be developed in series of levels of knowledge and skills, defined in terms of learning outcomes i.e., the competencies (knowledge, skills and attitude) which the learners must possess regardless of whether they were acquired through formal, non-formal or informal education and training system. Units of competency are the specification of knowledge and skill and the application of that knowledge and skill to the standard of performance expected in the workplace.

Competency is defined in terms of what a person is required to perform, under what conditions it is done and how well it is to be done. Generic competencies are considered essential for a person to participate effectively in the workforce, whereas technical competencies are an individual's knowledge and expertise in the specific group task and its processes. An executive order F.No.1-4/2011-VE dated 3 Sept., 2012 on the various aspects of NSQF has been issued by the MHRD. For more details on the NSQF, please visit the website of MHRD at [www:mhrd.gov.in](http://www.mhrd.gov.in). A competency based curriculum describes what learners must “know” and “be able to do” by the end of a program or study. It identifies the competencies and sub-competencies each learner is expected to master. It states clearly the criteria and conditions by which performance will be assessed. It also defines the learning activities that will lead the learner to mastery of the targeted learning outcome. The **competency based curriculum** is broken down into parts known as **Units**. Each unit is further broken down into knowledge and skills on the basis of which evidence is to be provided by the learner and the evaluation is to be done by the teacher or trainer.

About the Sector

Physical education and Sports is a sector which is very wide in scope and extremely significant in its impact on society. There is lack of sports consciousness and culture in the country. In general it is believed that Sports can only be pursued at the cost of academics. We even have a very well known saying in India for it.

“Padhoge Likhoge Banoge Nawab, Kheloge Kudoge Banoge Kharab”

Such Myths exaggerate our imbalance towards physical activity.

As we live in the 21st century with all the issues of sedentary lifestyles, unhealthy food habits, stressful careers, this imbalance needs to change else we will face a generation which will have a lower life span than the previous. There are already studies indicating that 30% population of children today is obese. Obesity is a disease. That is an alarmingly high number as there is research to show that 80% of obese children grow up to be obese adults. Diseases like type II diabetes, high cholesterol, stress related disorders are very common in this category.

The sowing of the seeds of physical activity as part of one’s lifestyle can only happen from childhood. It is a habit that needs to be formed early on. It is therefore clear that physical education needs to be an integral part of education in all our schools. In addition to the obvious health and fitness outcomes we are also looking at a great deal of life skills learning through sports, grooming better citizens.

The need for physical education as an integral part of education has been recognized by the government and efforts are being made to elevate the status of physical education in schools. That is the grass roots level intervention which will eventually drive the demand for physical education and sports related industry in India.

The immediate need is of good quality physical education and sports professionals at various levels. This demand is going to explode in the coming years offering opportunities for all who want to be associated with Sports and build a career in this field. Several job opportunities already exist and new ones are taking shape.

Self	Schools	Sports Academies	Fitness Centers	Hospitals	Sports Events
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-Professional Players	-Physical Education Teachers -Early Years Physical Trainers -Sports Coaches	- Sports Coaches - Facility Managers - Academy Managers	-Fitness Trainers -Personal Trainers -Aqua Trainers -Nutritionists	-Sports Doctors -Physiotherapists -Nutritionists	-Event Managers -Officials -Commentators -Journalists
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There is already a gap today in the demand and supply of professionals in this sector in quantity as well as quality. A vocational course on physical training and sports gives basic exposure of the relevant knowledge and skills required for someone interested in this sector. Participation in such a vocational course should build entry level knowledge and skills giving the student an advantage when pursuing further education in this field or employability skills should the student decide to go for a job.

Since most of the job roles in this sector require the employee to be dealing with fellow human beings, there is a certain level of maturity and skills required in dealing with the customers. Level 1 of this vocational course would give exposure to students on several skills that are required across the sector so that they get a flavor of what is the scope and also get an opportunity to explore their innate choices. As the course progresses to level 2, students would be confident of doing roles like grounds marking, facility readiness, assisting a physical education teacher in a school or academy. By level 4 the students would have confidence to conduct lessons on their own under the guidance of a Physical Education director in a school or a team coach. They would have basic knowledge of Sports like skills, rules, ground markings, conducting tournaments, basic first aid and a lot of exposure to actually conducting such lessons with children. They will have knowledge of skills versus fitness and what can be done to improve both.

In schools, there is a dire need of physical education trainers who are able to focus on engaging the whole class and exciting children to participate in physical activity for the pleasure on playing, social interaction, fun and fitness.

Objectives of the Course

Upon completion of this level 1 course students will be able to

- Recognize the meaning and importance of a physically educated person
- Explain the meaning of health and fitness and apply some of the learnt measures to improve health and fitness
- Demonstrate the concept of age appropriateness and apply the correct learning outcomes to the various age groups in Sports and Games with knowledge of some teaching learning techniques
- Demonstrate the value of fun in learning process and learn how to make lessons interesting for students using creativity and colourful props.
- Apply a mix of skill and fitness trainings to improve individual performance.
- Describe basic ethics in Sports and transfer such knowledge to the students
- Accomplish and demonstrate the technical knowledge of some Sports, like ground markings, rules and regulations, skills required, basic first aid and fixtures for tournaments.

Course Structure: Competency Based Curriculum

Sector: Physical Education and Sports

Course Structure: This course (vocational qualification package) is a planned sequence of instructions consisting of the following 08 modules called as Units.

Physical Training and Sports - Unit Matrix					Level 1
Sl. #	Unit Code	Unit Title	Sub-Unit	No. of Notional Learning hours	Pre-requisite Unit, if any
1	PS 101 - NQ2013	Foundation of Physical Education	Meaning and concept of physical education	15	Nil
			Aims and objectives of physical education		
			Importance of physical education		
			Scope and trends in physical education		
			Opportunities - social and economic		
2	PS 102 - NQ2013	Health and Fitness	Meaning and concept of health and fitness	25	Nil
			Growth and development		
			Structure of human body		
			Fundamental movement skills		
3	PS 103 - NQ2013	Games and Sports	Age appropriateness of physical activities	60	Nil
			Sports equipment and props		
			Yoga		
			Sports etiquettes		
			Laws and rules of games		

NSQF Level 1 – Physical Education and Sports - Competency Based Curriculum

Sl. #	Unit Code	Unit Title	Sub-Unit	No. of Notional Learning hours	Pre-requisite Unit, if any
4	PS 104 - NQ2013	Developing an Athlete	Meaning and concept of Hygiene	20	Nil
			Posture		
			Safety measures on playgrounds		
			First-Aid (basic)		
5	PS 105 - NQ2013	Teaching-Learning	Roles and responsibilities of a teacher	20	Nil
			Effective Communication		
			Teach to learn		
			Developing a lesson plan		
6	PS 106 - NQ2013	Managing Sports Events	Ground and court marking	20	Nil
			Preparing fixture		
			Maintaining of props and equipment		
7	PS 107 - NQ2013	Nutrition	Understanding Nutrients	20	Nil
			Balance your diet		
			Water and its importance in Health		
8	PS 108 - NQ2013	Work Integrated Learning	Teach games for primary grades (Std I to III)	20	NA
			Teach a specific fitness related activity for Std IV to VI		
			Demonstrate and teach 4 asanas to a student/ teacher group		
			Assist in ground preparation for school sports day		
			Assist in checking personal hygiene of junior students		
Total				200	

Successful completion of **200 hours of theory and practical sessions including 20 hours of work integrated learning** is a requirement for full qualification.

Classroom Activities:

The main activity in classroom will be an interactive lecture session, followed by discussions. Teachers should make effective use of a variety of instructional aids, such as Videos, Power Point Presentations, Charts, Diagrams, Models, Exhibits, Handouts, etc. to transmit knowledge in projective and interactive mode. A variety of teaching methods will be used like chart preparation, collation of objects relevant to the topics, preparation of informative document, planning of an event and role plays.

Practical Activities:

Activities that provide practical experience are termed as practical activities such as ground markings, visiting Sports facilities, conducting physical activities according to lesson plans for students of various age groups in the schools, assisting in planning of some Sports events in schools involving students, teachers and perhaps the community. Props, tools and equipment are used for practical activities to make the activity fun and engaging. The vocational teacher with the School principal will plan practical activities where the students can get exposure to all skills required in the course with assistance from the physical education teacher of the school.

On-the-Job Training:

On-the-job training (OJT) utilizes actual equipment and materials in a structured manner, following a training plan that reflects tasks to be performed and competencies to be imparted under the supervision of an experienced trainer or supervisor. Training plan is prepared and signed by the student, teacher, and supervisor at the organization/industry. In the first step of OJT the trainer will provide an overview of the task to the student, explaining the constructional details and use of the tools, equipment, materials, etc. in performing the tasks. In the second step trainer will tell, show, and demonstrate step by step the use of tools, materials and equipment for performing a task showing the finished products at each appropriate step which will help the learner understand what is required as outcome. Student will directly participate in the next level while the trainer monitors the progress and provides the feedback. At the last level student practices with clearly defined targets for performance standards.

Certification:

The certificate will be issued by the State's Secondary Education Board/Central Board of Secondary Education (CBSE)

Units

Unit Code: PS 101 - NQ2013	Unit Title: Foundation of Physical Education			Duration: 15 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	1. Describe the meaning and concept of physical education.	1. Define physical education.	1. Create a daily routine of a physically active person.	Interactive Lecture: Lecture and discussion on meaning and concept of physical education. Activity: Make charts on various concepts of physical education.
Classroom and playground	2. Explain the aims and objectives of physical education.	1. Differentiate between cognitive and affective domain. 2. Differentiate between the aims and objectives of physical education.	1. Demonstrate the objectives of physical education by on-ground activities. 2. Complete the “quick self-health check-up” questionnaire. 3. Based on the score of the questionnaire identify an aim and objectives to improve your score by 6 points.	Interactive Lecture: Lecture and discussion on aims and objectives of physical education. Activity: On-ground physical activities and games to experience the specific aims of physical education.
Classroom and playground	3. Explain the importance of physical education.	1. Describe the factors that make a person physically educated.	1. Describe the standards of physical education.	Interactive Lecture: Importance of physical education. Activity: Group discussion on importance of physical education.

Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	4. Describe the scope and trends of physical education.	1. List the four parts of physical education program. 2. Describe the current trends within the scope of physical education.	1. Differentiate between fitness, recreation and intra-mural program.	Interactive Lecture: Discussion/ interaction of wide scope of physical education. Activity: Role play and execute on-ground physical activities in relation to various scopes of physical education.
Classroom and playground	5. Identify the social and economic job opportunities in physical education.	1. Explain the social and economic impact of physical education as profession. 2. List the job opportunities in the physical education and sports sector.	1. Differentiate between coach and fitness trainer. 2. Identify the job opportunities with respect to the job responsibilities.	Interactive Lecture: Discussion/ interaction of specific scope of physical education as profession. Activity: Partner/ group project – identify a job role and list the qualities required for the job role on a chart paper.

Unit Code: PS 102 - NQ2013	Unit Title: Health and Fitness			Duration: 25 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	1. Describe the meaning and concept of health and fitness.	1. Explain the meaning of health and fitness. 2. Explain the impact of fitness on health.	1. Perform physical activities to demonstrate the relevant fitness components.	Interactive Lecture: Meaning and concept of health and fitness. Activity: Measure Fitness components of students and its impact on health.
Classroom and playground	2. Describe the various stages of growth and development from an infant to adolescence.	1. Differentiate between growth and development. 2. Recognize the stages of growth and development from an infant to adult.	1. Identify the stages of physical and cognitive development in various age groups.	Interactive Lecture: Explain stages of growth and development. Activity: Project – observe PE classes of various age groups. Visit to a play school/ Montessori.
Classroom	3. Describe the structure of human body.	1. Explain skeletal structure, muscles, organ systems and blood. 2. List the major muscle groups and the major bones in the body.	1. Identify the organs which are responsible for respiration. 2. Draw a well-labeled diagram of digestive system.	Lecture: Structure of human body. Activity: Projects of drawings – skeletal structure, muscular system and organ systems.
Classroom and playground	4. Demonstrate the fundamental movement skills.	1. Explain the fundamental movement skills. 2. Differentiate between locomotor, non-manipulative and manipulative skills.	1. Perform three fundamental movement skills.	Interactive Lecture: Discussion/ interaction of fundamental movement skills. Activity: On-ground physical activities of fundamental movement skills.

Unit Code: PS 103 - NQ2013	Unit Title: Games and Sports			Duration: 60 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	1. Identify the age appropriate physical activities for pre-primary, primary, secondary and senior secondary age groups.	1. Explain the concept of age appropriate physical activities and games. 2. Demonstrate the physical activities/ games with proper warm-up and cool down exercises as per the age groups.	1. Execute the physical activities and games as per the various age groups.	Interactive Lecture: Age appropriate physical activities and games with general and specific warm-up and cool down exercises. Activity: Age appropriate physical activity/ games for all age groups.
Classroom and playground	5. Identify various age appropriate props and equipment and its usage.	1. Identify the name of the various props and equipment. 2. Explain the age appropriate usage of props and equipment.	1. Demonstrate the usage of props for age appropriate activities.	Interactive Lecture: Discussion/ interaction of props and equipment. Activity: On-ground physical activities using various props and equipment for different age categories.
Classroom/ Activity hall (indoor)	2. Demonstrate the fundamental yoga asanas and explain the benefits of yoga in fitness.	1. Explain the benefits of yoga for a healthy lifestyle. 2. Demonstrate various fundamental yoga asanas.	1. Identify the yoga asanas beneficial for strength. 2. Perform various fundamental yoga asanas.	Activity: Demonstration and explanation of yoga asanas.

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Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	3. Apply sports etiquettes during physical activities and games.	1. Describe sports etiquettes.	1. Apply the learnt sports etiquettes while participating in games.	<p>Interactive Lecture: Meaning and concept of sports etiquettes and its application in games and sports.</p> <p>Activity: Sports etiquettes through on-ground match experience.</p>
Classroom and playground	4. Explain the laws and rules of the games.	1. Describe the laws and rules of the games (major team games).	1. Document the laws and rules of any 2 major team games.	<p>Lecture: Laws and rules of the games (major team games).</p> <p>Activity: Participate in major team games following the laws and rules of the games.</p>

Unit Code: PS 104 - NQ2013	Unit Title: Developing an Athlete			Duration: 20 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom	1. Identify the meaning and concept of hygiene.	1. Explain the best hygienic practices and its implication on health. 2. Describe the importance of hygiene in daily life.	1. Recognize the do's and don'ts of a hygienic lifestyle.	Interactive Lecture: Meaning, concept and best practices of hygiene. Activity: Individual and group projects of best hygienic practices.
Classroom and playground	2. Demonstrate the correct posture – static and dynamic.	1. Explain and demonstrate the correct postures. 2. Differentiate between correct and incorrect posture. 3. Explain the importance of correct posture to avoid deformities.	1. Assess the correct postures. 2. Demonstrate and correct the static and dynamic postures of fellow students.	Interactive Lecture: Meaning, concept and best practices of posture. Activity: Demonstration of various correct postures viz. correct posture to stand, sit, walk, climbing stairs, lifting weight
Classroom and playground	3. Apply the best practices of safe conditions and safe acts during physical activities and games.	1. List the best practices of safe acts and safe conditions during games and sports.	1. Administer the safe usage of props and equipment. 2. Create safe ground/condition for an activity and game.	Interactive Lecture: Safety measures – safe acts and safe conditions. Activity: Safety measures on how to use the props and correct ways to exercise. Safe conditions of ground preparations to avoid injuries and accidents.

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Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	4. Apply the knowledge of basic first-aid.	<ol style="list-style-type: none"> 1. Describe the basic principles of first-aid. 2. Describe the basic sports injuries and its first-aid. 3. Describe basic health hazards. 	<ol style="list-style-type: none"> 1. Administer the basic first-aid for cuts, bruises, heat stroke, nose bleeds, strain and sprain. 	<p>Interactive Lecture: Meaning and concept of basics of first-aid.</p> <p>Activity: Demonstration of first-aid application.</p>

Unit Code: PS 105 - NQ2013	Unit Title: Teaching-Learning			Duration: 20 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	1. Identify the roles and responsibilities of a teacher.	1. Explain the best teaching practices in school context. 2. Describe the qualities of a good teacher.	1. Identify the roles and responsibilities of a teacher. 2. Perform the role of a teacher for physical activities on-ground.	Interactive Lecture: Roles and responsibilities of a teacher and best practices of teaching. Activity: Role play as a teacher and take games lessons on ground.
Classroom and playground	2. Identify the elements of communication.	1. State the different elements of communication and their importance. 2. Best practices of communication while teaching students group of various age group. 3. Understand the value of listening in teaching communication.	1. Accomplish the best practices of communication during on-ground sessions.	Interactive Lecture: Meaning, concept and best practices of communication in teaching practice. Activity: Role play as a teacher and demonstrate best practices of effective communication while taking games lessons on ground.
Classroom and playground	3. Effective Teaching Methods.	1. Differentiate between visual learner and auditory learner.	1. Accomplish effective teaching methods in an on-ground physical activity and game.	Interactive Lecture: Teaching-learning concept. Activity: On-ground physical activities demonstrating the effective teaching methods.

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Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	4. Develop lesson plans for physical activities and games.	1. Explain how to relate goal and plan.	<ol style="list-style-type: none"> 1. Create a lesson plan of a physical activity/ game session for a specific age group. 2. Execute the lesson plan on-ground. 	<p>Interactive Lecture: Importance and need of planning. How to make a plan for teaching/ training.</p> <p>Activity: Execution of plan(s) on ground with correct props and equipment to achieve the lesson objective.</p>

Unit Code: PS 106 - NQ2013	Unit Title: Managing Sports Events			Duration: 20 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom and playground	1. Demonstrate ground/ court markings and use of equipment for major games and sports.	1. Explain the ground/ court markings (basic).	1. Measure and accomplish the marking of grounds for any one game using relevant equipment for playing condition.	Interactive Lecture: Ground marking and equipment required for major sports and games. Activity: Marking and preparation of ground as a group for specific games and sports.
Classroom	2. Identify the correct procedure to prepare fixtures.	1. Differentiate between league and knockout tournaments. 2. Explain the procedure to prepare fixtures.	1. Schedule fixture for leagues and knockout tournaments.	Interactive Lecture: Various tournaments. Preparation of fixture.
Classroom and playground	3. Apply the knowledge of how to maintain the props and equipment.	1. Identify and explain the various props and equipment for major sports and games. 2. Explain how to maintain the props and equipment.	1. Demonstrate the maintenance of props and equipment.	Interactive Lecture: Names of props and equipment and how to maintain. Activity: Demonstration of props and equipment maintenance. Project – prepare the list of props and equipment available in school and its maintenance.

Unit Code: PS 107 - NQ2013	Unit Title: Nutrition			Duration: 20 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Classroom	1. Identify the various nutrients and its use in our body.	1. Explain the six groups of nutrients. 2. Explain the role and importance of all nutrients.	1. Identify the various nutrients and its use in our body.	Interactive Lecture: Six groups of nutrients and its importance. Activity: Make charts mentioning the information on various nutrients.
Classroom	2. Explain balanced diet.	1. Explain the meaning and importance of balanced diet. 2. Describe the elements of balanced diet. 3. Differentiate between diet and balanced diet.	1. Prepare balanced diet for self.	Interactive Lecture: Balanced diet and nutritional values. Activity: Collect balanced diet chart for various profiles/ people related to different activities.
Classroom	3. Identify the importance of water in our body.	1. Explain the importance of water in our body. 2. Myths and facts about water consumption during physical activity.	1. Tabulate your and your family's water consumption for a week.	Interactive Lecture: Importance of water. Activity: Project – Water consumption tabulation.

Unit Code: PS 108 - NQ2013	Unit Title: Work Integrated Learning			Duration: 20 hrs
Location:	Learning Outcome	Knowledge Evaluation	Performance Evaluation	Teaching and Training Method
Playground	1. Demonstrate teaching skills by teaching games/ physical activities for primary grades (Std I to III).	1. Demonstrate age appropriate games/ physical activities while teaching the primary groups. 2. Usage of correct communication while teaching.	1. Identify the correct activity for teaching. 2. Accomplish the correct communication for the particular age group.	Activity: Teach games to a particular grade for 30 mins with specific learning outcome.
Playground	2. Demonstrate the knowledge of fitness by teaching fitness related activity – Std IV to VI.	1. Demonstrate a specific fitness related activity.	1. Execute an activity related to a specific fitness goal to a class and measure that fitness component.	Activity: Teach the fitness related activity to a particular grade for 30 mins and measure that fitness component
Playground	3. Demonstrate and teach 4 fundamental asanas to a group of students or teachers.	1. Select 4 standing asanas, to be taught to a group of students or teachers. Document their benefits.	1. Demonstrate and teach 4 standing asanas to a group of students or teachers.	Activity: Demonstrate and teach asanas to the specific group.
Playground	4. Apply the knowledge by assisting the grounds men to prepare the ground for school sports day.	1. Create the correct ground marking for school sports day.	2. Administer the correct ground marking by assisting the ground men for sports day.	Activity: Assist the ground men in marking for sports day.
School/ Assembly area	5. Identify the personal hygiene of junior students in the school.	1. List and explain with reasons the best practices of personal hygiene.	2. Check personal hygiene of the students.	Activity: Check the personal hygiene like clean nails, clean hair, clean attire etc. after the assembly or in any designated period.

Assessment Guide

Assessment is a necessary process to determine the level of progress and learning of knowledge and skills at a particular level and take remedial action. It needs to be continuous and comprehensive in nature to achieve this purpose. The student workbook has sections of Assessment and Assessment checklists in each section of a module to judge the extent to which a student has grasped the concept and is able to demonstrate the skill. A variety of assessment methods are used to evaluate the student as is required in the vocations that pertain to this course. Appropriate evidence is to be collected from activities that can be clearly related to the Units of Competency. It should cover all the elements and performance criteria/indicators in the competency standards.

The final assessment will be in line with the CBSE guidelines.

List of Tools, Equipment and Materials

List of Items		Quantity	Quantity for 30 students
Equipment	Storage Cupboard for the props	1	1
	Basketball Posts, (Fixed to Movable with Acrylic board, ring and net)	1 pair	1 pair
	Volleyball Poles (Fixed to Movable)	1 pair	1 pair
	Mini Football Goal Posts (2mx1.1m) to full size fixed goal posts	1 pair	1 pair
	Cricket Mat (33feet x 9 feet)	1	1
	Kho Kho Posts	1 pair	1 pair
Tools	Computer with internet connectivity + one USB stick 8 GB	1	1
	Projector	1	1
	CD Player + Speakers	1	1
Props	Marking Props: Cones, Flexi-poles, corner flags, Lime powder, Measuring Tape, rope , nails, hammer	1	1
	Fitness props: Medicine ball, Agility Ladder, Step hurdles, sit and reach box , Weighing scale, Height scale, whistle, stop watch	1	1
	Balancing Skills: Balance Beam	1	1
	Pre-primary and primary Students: Bean Bag scarves, Soft balls, Plastic rackets and balls, Hula Hoops	1	1:2 to 1:4
	Middle School Students: Frisbees, Footballs, Basketballs, Touch rugby, Volleyballs, cricket bats and balls	1	1:4
Props will be configured based on the class size for practical training			

Trainer's Qualification

- Graduate or Post Graduate in Physical Education (BPE/ BPEd/ MPEd) or Diploma in Physical Education/ Sports Coaching with 1+ years of experience as a Physical Education Teacher or Coach.
- Work experience in school, colleges, academies or in the area of physical training and sports (at least 1 year)
- Good knowledge of school education system or sports coaching with prior experience in training / teaching.

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The youth of India which is and will continue to be the most sought after resource for this country of a billion people, has inspired us to undertake this journey in strengthening physical education and sports in India.

We would like to thank the schools we have partnered with, who have lent us their support in strengthening physical education and sports at school level. They have believed in our ideas and given us the right platform to make the right impact at the right age.

We would like to thank the physical education colleges which have given us access to their students and have guided us whenever we sought their support.

We would like to thank the physical education professionals who work with us. They have helped us change the way we look at physical education. These physical education professionals who have believed in themselves and worked hard to bring physical education on the radar of school authorities, parents and students.

Special thanks to the Sportsmen of India who have shown us what we are capable of doing if we commit.

We would like to thank all our well wishers, friends and investors who have appreciated with generosity our efforts so far, given us the right platforms to present our thoughts and given us opportunities to showcase our products and services, without their trust and belief we would not be here.

Our inspiration to offer this vocational course comes from the trust and confidence our schools have placed on us, the smiles that we see on the young school children's faces and the dire need for us as a nation to focus on preventive health and fitness.

We would like to appreciate the government for recognizing the need for elevating the status of physical education and sports in school curriculum and giving us the opportunity to participate in this endeavor.

Thank you All!